

UX Interaction Designer

Chad Rieck



“ As an Interaction Designer, I feel the great responsibility to create sensible and pleasant, even exciting experiences. People matter, so the creation of products and services should reflect that. My background in animation helps me to understand and design for people, and aid in their adventures. ”

EXPERIENCE

FREELANCE **UX Designer & Illustrator** *Dec 2015 - Current*
User Experience Consulting and Illustrations for small businesses and health care projects such as

- WorldWide Sax
- Era Living
- Nom Creative

GENERAL ASSEMBLY **UX Design Immersive Instructor & Designer in Residence** *Jan 2016 - Sept 2016*

- Instructed & Coached students on UX Process, developing their skills in Research, organization and hierarchy of Data, and Visual Design
- Managed Client Recruiting for Student Final Projects; mentored teams through application of learned processes and interaction with clients
- Organized Developer/Designer Collaboration Event

DESTINATION LIGHTING **UX Designer & Researcher** *Nov 2015 - Dec 2015*

- Conducted research on online shopping habits & motivations
- Created Wireframe Sketches
- Created interactive prototype from wireframes
- Designed and moderated usability testing of prototype

XEROX **Quality Assurance** *Dec 2013 - Sept 2015*

- Identified individual and team KPI trends
- Collaborated with leadership on coaching strategy
- Coach agents to success through scenarios and personalized execution of policy

EAGLEVIEW TECHNOLOGIES **Special Operations Team** *Apr 2011 - Sept 2013*

- Tested innovative in-house software, identified and reported bugs and usability of product
- Introduced and trained employees on best use of new software

EDUCATION

GA **General Assembly** *Sept 2015 - Dec 2015*
User Experience Design Immersive

AiS **The Art Institute of Seattle** *Oct 2006 - Dec 2009*
BFA: Media Arts & Animation

CONTACT

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SKILLS

RESEARCH
Contextual Inquiry
Competitive Analyses
Heuristic Evaluation
Task Analyses
Surveys
User Interviews
Persona Creation
User Stories and Scenarios
Usability Tests

INFORMATION ARCHITECTURE
User Flows
Journey Maps
Navigation Systems
Concept Maps
Site Maps

DESIGN
Sketches
Wire-frames
Prototypes
UX Specifications

TOOLS
Axure
Omnigraffle
Sketch
InVision
Photoshop
Illustrator
After Effects
Premiere Pro